

PETE

FECTEAU

SENIOR UX/UI DESIGNER

I've been designing for almost 15 years and have a diverse work history. I've worked with public and private sectors, corporate, startup, design agencies and owned my own business. For the last few years I've been deeply passionate about bringing the user's voice into the workflow and showing teams and executives why that's the way to go. I'm the honey badger of designers.

Outside of work, I build large-scale Rubik's Cube mosaics. I've built over a dozen for museums and private collectors. I'm also all about the outdoors. I love hiking, camping and disc golf. If it's crappy outside you can find me shooting pool in the nearest dive bar. I enjoy listening to heavy metal, grunge and 70's rock.

CONTACT

+1 810.588.9284
pete@fecteau.me
<http://fecteau.me>

SKILLS

Adobe Photoshop, Illustrator, InDesign, HTML5, CSS3, Sketch, Figma, InVision, Omnigraffle, wireframing, Prototyping, UX Research, Google Analytics, Optimizely, writing, spreadsheets, public speaking.

LEARNING

JavaScript/Jquery, Bootstrap, Ghost, Adobe AfterEffects, dark chocolate.

EDUCATION

Kendall College of Art & Design Aug '03 - May '07
BFA - Digital Media

Plymouth State University Aug '01 - May '03
Illustration and Graphic Design

References available upon request.

EXPERIENCE

Printigree Jun '17 - Present
Owner & Operator

I own and operate a digital print and design company. I ensure the equipment is maintained, prints are completed to spec and that customers are happy. We specialize in fine-art reproduction and photo restoration. I learn every day what it means to be a small business owner in a shifting industry.

DNA Dec '15 - Apr '17
Sr. UX Specialist

Planning and executing field work, subsequent research synthesis, and delivery of relevant artifacts. Using research-based data to create innovative experiences across a range of public and private sector clients. Art direction for still and video assets for use in print and digital media.

Atlassian Mar '14 - Apr '15
Freelance Sr. UX Designer

Built delightful user experiences in the marketplace and purchasing teams through research and analytic response. Shaped design process for both small teams and larger design body.

Aniden Interactive Nov '13 - Mar '14
Freelance UX/UI

Front-end developer and UX designer working across teams and projects. Offering user-driven decision making and direction to technical teams.

Granicus Jun '12 - Jan '14
Prototype Designer

Lead designer for the CTO and CivicIdeas teams focused on young, experimental, expansion projects. Overhauled products using frameworks and agile methodologies. Introduced company to lean UX.

Code for America Jan '11 - Nov '11
Design Fellow

Worked with federal and city government agencies to develop new ways to encourage on-line community engagement. Helped establish organization into thriving entity it is today.